



# Problems and Users sdmay25-33

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# Project Overview

- Create an interactive application for CPRE 2880 students to better understand the concepts
  - HWs and quizzes
  - Randomized questions and autograding
  - Use emulator tools to simulate microcontrollers
  - Potentially have an emulated Cybot robot interface
- PrairieLearn framework to host the application
- Utilize Python, JavaScript, C and other programming languages
- Hope to inspire other professors to build similar interactive tools for their students

HW1.1. Embedded Systems Applications

Which of these appliances/products use an embedded-processor?

Drag from here:

- Acoustic guitar
- Basketball
- Calculator
- Printer
- Screwdriver
- Shovel
- Vending machine
- Washing machine

Construct your solution here: ?

Save & Grade *Single attempt* Save only *Additional attempts available with new variants ?*

# Problem Statement

- Students don't get enough practice of concepts
  - Little feedback on Canvas HW submissions
- Not always availability to practice programming on the microcontroller in the lab
- Limited time to meet with Professor and TAs
  - Lab, class, office hours
- Limited capabilities with Canvas platform



# Users/Personas

- CPRE 2880 students
  - Probably a sophomore
  - Never done embedded coding before
  - Maybe frustrated or overwhelmed
  - (Hopefully) wanting to learn
  - Wanting to do well in the course



# Users/Personas

- CPRE 2880 professors
  - Busy
  - Attention is split: multiple classes, research, managing TAs, personal life
  - Want class to be successful
  - Want to improve their teaching skills



# Users/Personas

- CPRE 2880 teaching assistants
  - Busy
  - Undergrad or grad students
  - Familiar to some degree with the material
  - Want less extra work



# User Needs

- Students

- Engaging/interactive
- Randomization for unlimited practice
- Questions specific to Lab and Exam content

- Course TAs

- Auto-grading
- Help students explore the subject instead of answering introductory questions

- Instructors

- Auto-grading to save time
- Randomization for less time designing questions
- Student performance

# Conclusion

**Through our implementation of our PrairieLearn solution, we aim to keep the user experience in mind and develop a product that will satisfy our user's needs.**





**QUESTIONS?**



Any Questions or  
Suggestions?